

Marshall Legion Wood Bat Tournament Schedule

<ul style="list-style-type: none"> · Bring 2 game balls per game · 4 games · Rained out games will be dealt with on a situational basis. · Marshall will be home team in all games. · Infield/Outfield the opening game of each day only · MSHSL rules...DH for any position, courtesy runners, reentry · 7 inning games · 8 run rule after 5 - Yankee Field address: 100 Euclid, Milroy mn 56263 · Max bats will be provided if needed. BYOB (bring your own bats) if you want. -Infield/Outfield for first game of each date only. 	<div style="border: 2px solid black; padding: 5px;"> <p>Ticket Admission Price (Per day)</p> <p>\$5.00 Adult (18+)</p> <p>\$3.00 Kids (11-17)</p> <p>Under 11 FREE</p> <p>*Vets get in free</p> </div>	
Tournament Pool Play Records:		
Team with Best Record in pool play advances		
Tie breakers:		
1) Head to head between tied teams;		
2) Least Runs Allowed Per Innings Played, using all games played		
3) Most Runs scored Per innings played, using all games played;		
4) Coin Flip		
<u>Pool A</u>		<u>Pool B</u>
Marshall Orange		Marshall Black
Albany		Alex Red
Moorhead Golds		Brandon Valley
Renner, SD		Watertown, SD
Friday June 13th		
	<i>Milroy Yankee Field</i>	<i>Legion Field</i>
11:00	Marshall Orange vs Albany	11:00 Marshall Black vs Alex Red
1:30	Renner, SD vs. Albany	1:30 Brandon Valley vs. Alex Red
3:30	Renner, SD vs. Moorhead Golds	3:30 Brandon Valley vs. Watertown, SD
5:30	Marshall Orange vs. Moorhead Golds	5:30 Marshall Black vs. Watertown, SD
Saturday June 14th		
	<i>Milroy Yankee Field</i>	<i>Legion Field</i>
9:00	Marshall Orange vs. Renner, SD	9:00 Marshall Black vs. Brandon Valley
11:30	Moorhead Golds vs. Albany	11:30 Watertown, SD vs. Alex Red
	<i>SITE TBD Orange will play at Milroy</i>	<i>SITE TBD Black will play at Legion</i>
	*Two teams from each pool will change sites for last game	
2:00	#3 Seed Pool A vs #3 Seed Pool B	2:00 #2 Seed Pool A vs #2 Seed Pool B (3rd Place)
4:00	#4 Seed Pool A vs. #4 Seed Pool B	4:00 #1 Seed Pool A vs. #1 Seed Pool B (1st Place)